

City of Fall River

IFB #22-03

Furnish & Replace Existing Overhead Garage Doors at the North End Fire Station

The City of Fall River by and through the Department of Facilities Maintenance, One Government Center, Room 321, Fall River, MA 02722 invites sealed bids to **Furnish and Replace Existing Overhead Garage Doors at the North End Fire Station, 120 Commerce Dr, Fall River, MA**

Specifications will be available electronically beginning Wednesday, August 4, 2021 by request at purchasing@fallriverma.org

Sealed bids must be received no later than 2:00pm, Wednesday, August 25, 2021 at the office of the Purchasing Agent, One Government Center, Room 234, Fall River, MA 02722

MBE/WBE businesses are encouraged to participate.

Bids are subject to M.G.L. c. 149. Prevailing Wage Rates apply to this project as determined by the Massachusetts Department of Labor Standards and the U.S. Dept. of Labor.

The successful bidder will be required to comply with the provisions of Chapter 306 of the Acts of 2004 in regard to required OSHA approved Safety & Health Training.

Bids are subject to bonding requirements and other bidding and contract requirements as set forth in the documents. Estimated project cost: \$95,000.00.

Sealed bid shall be accompanied by a **Bid Deposit** that is not less than **five percent (5%) of the bid amount** and made payable to the "Treasurer, City of Fall River." The deposit may be in the form of cash, certified check, bank check or money order issued by a responsible bank or trust company. Bids are subject to bonding requirements and other bidding and contract requirements as set forth in the documents. Successful bidder will be required to submit a **Payment bond in the amount of 50% of the bid.**

The Department of Facilities Maintenance, on behalf of the City of Fall River, intends to award a contract within thirty (30) working days. The City of Fall River reserves the right to reject any/all bids when deemed to be in the best interest of the City of Fall River.

Tammy Moutinho
Purchasing Agent

